



# Capacity building in the field of Vocational education and training (CB VET )

*European Education and Culture  
Executive Agency (EACEA)*

# About CB VET

Capacity building projects are international cooperation projects based on multilateral partnerships between organisations active in the field of VET in:

- EU Member States
- Third countries associated to the Programme
- Third countries not associated to the Programme

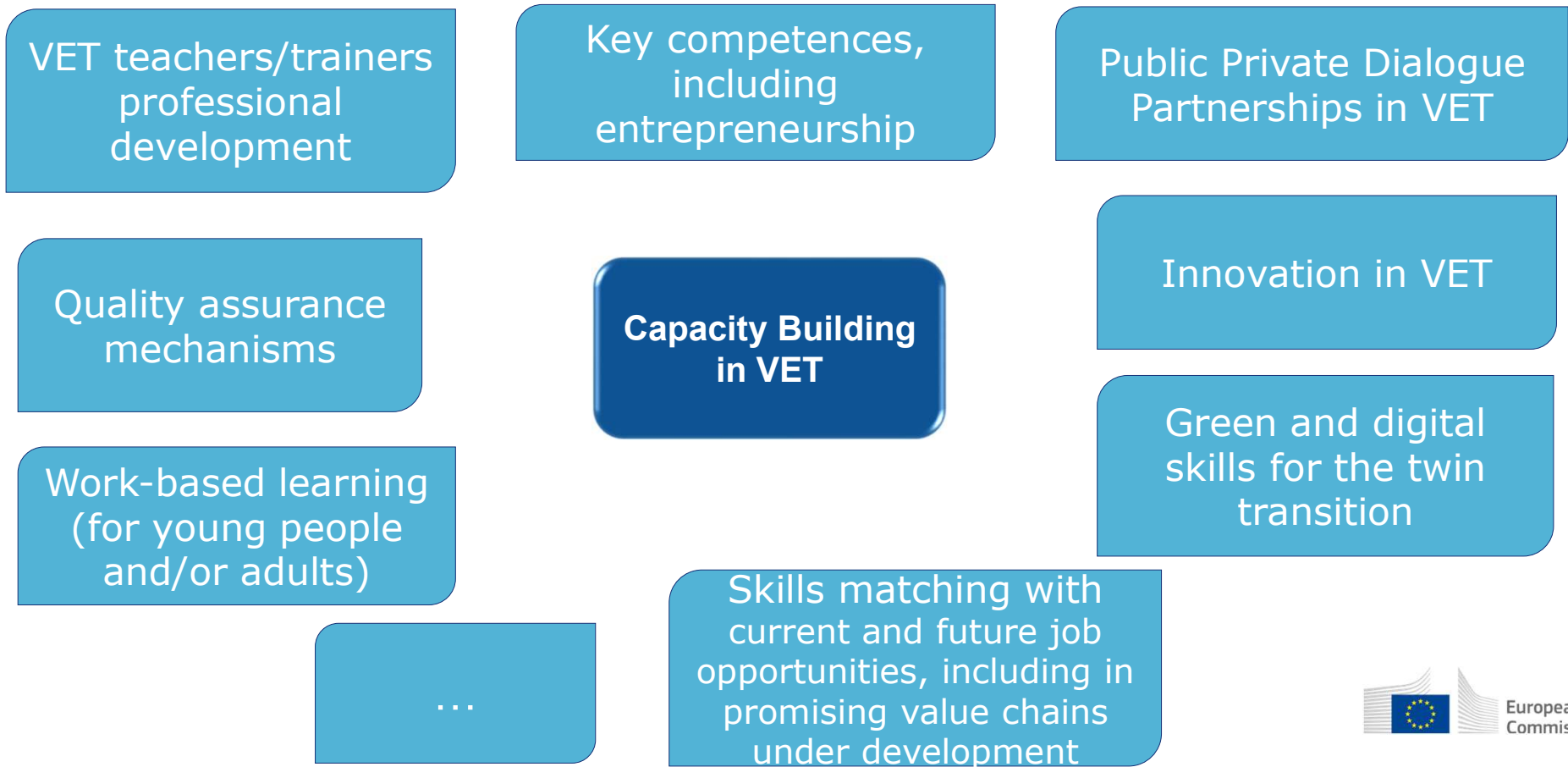
CB VET projects aim to support the **relevance, accessibility, responsiveness** of VET institutions and systems in third countries not associated to the Programme



## Objectives

- **Build capacity of VET providers to strengthen cooperation between private and public stakeholders in VET** for demand-oriented and opportunity-driven VET interventions;
- Improve the **quality and responsiveness of VET** to economic and social developments to enhance the labour market relevance of skills provision;
- Align VET provision to **local, regional and national development strategies.**

# Thematic Areas – Focus on one or more



# Activities

- Creating and developing **networks and exchanges** of good practice between VET providers
- Creating **tools, programmes and other materials to build the capacity** of institutions from third countries not associated to the Programme
- Creating mechanisms to **involve private sector** (design and delivery of curricula, work-based experience)
- **Developing and transferring pedagogical approaches**, teaching and training materials, including work-based learning, virtual mobility, open educational resources and better exploitation of the ICT potential
- Developing and implementing **international (virtual) exchange activities for staff** primarily

# Horizontal Aspects

Applicants are required to take into account:



Inclusion and diversity



Environmental sustainability



Digital dimension



Common values, civic engagement  
and participation

# REGIONAL PRIORITIES



You are encouraged to work with partners in the **poorest and least developed third countries not associated to the Programme**

## ***Western Balkans***

- \* Economic and Investment Plan and/or the European Training Foundation recommendations under the Torino process;
- \* Mobility of learners and staff

## ***Neighbourhood East***

- \* Economic and Investment Plan and/or the European Training Foundation recommendations under the Torino process.

## ***South - Mediterranean countries***

- \* Economic and Investment Plan and/or the European Training Foundation recommendations under the Torino process.

*If one or more ETF (European Training Foundation) partner countries, the proposal should provide evidence of responding to ETF recommendations formulated in the relevant Torino process regional reports. (Links to the reports are in the Programme guide, page 343 English version)*

# REGIONAL PRIORITIES

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## ***Sub-Saharan Africa***

- \* least developed countries; migration priority countries; no country will access more than 8% of funding foreseen for the Region;
- \* respective geographic [Multi-annual Indicative Programmes](#) at country or regional level. [EU-Africa Global Gateway Investment Package](#).
- \* public-private dialogue between VET institutions and the private sector.

## ***Latin America***

- \* regional projects (projects involving more than one eligible third country not associated to the Programme) or projects in lower and upper middle income countries;
- \* respective geographic [Multi-annual Indicative Programmes](#) at country or regional level.

## ***Caribbean***

- \* regional projects (projects involving more than one eligible third country not associated to the Programme) or projects in least developed, lower and upper middle income countries;
- \* respective geographic [Multi-annual Indicative Programmes](#) at country or regional level.

*For least developed countries; migration priority countries, lower and upper middle income countries see [the Programme guide](#) – section “Eligible countries” (pages 36-37, English version)*



# Eligibility criteria

Who can participate?

# What countries can participate?



- **EU Member States** (27 countries)
- **Third countries associated to the Programme** (6 countries) - North Macedonia, Iceland, Norway, Serbia, Lichtenstein and Türkiye
- **Third countries not associated to the Programme** (102 countries) - Regions 1,2,3,9,10 and 11



**Indicative total budget  
EUR 25 250 170 (call 2024)**

# Regions Covered – Third Countries not Associated to the Programme 2024

1. Western Balkans (Region 1) - 7 066 939 €
2. Neighbourhood East (Region 2) - 3 599 898 €
3. South-Mediterranean countries (Region 3) - 4 000 000 €
4. Sub-Saharan Africa (Region 9) - 8 283 333 €
5. Latin America (Region 10) - 2 000 000 €
6. Caribbean (Region 11) - 300 000 €

**Total 25 250 170 €**



*The full list of countries see the [Programme guide](#) – section “Eligible countries”*

Region 2 except Belarus



# What types of organisations can apply?

[Erasmus+ Programme Guide](#)

## Eligible participating organisations:

- Vocational education and training providers
- Other public or private organisations active in the field of VET or in the labour market (non-exhaustive list):
  - VET providers;
  - Companies, industry or sector representative organisations;
  - National/regional qualification authorities;
  - Employment services;
  - Research institutes;
  - Innovation agencies;
  - Regional development authorities etc.

# Consortium Composition

<b>APPLICANT/ COORDINATOR</b>	<b>PARTICIPANT</b> (full partner, affiliated entity or associated partner)
<p><b>EU Member States (27)</b></p> <p><b>+</b></p> <p><b>Third countries associated to the Programme (6)</b></p> <p>Iceland Liechtenstein Norway North Macedonia Serbia Türkiye</p>	<p><b>EU Member States (27)</b></p> <p><b>+</b></p> <p><b>Third countries associated to the Programme (6)</b></p> <p><b>+</b></p> <p><b>Third countries <b>not</b> associated to the Programme</b> in Regions 1, 2, 3, 9, 10 and 11 (see section “Eligible countries” in Part A of the <a href="#">Erasmus+ Programme guide</a>)</p> <p><b>Exception:</b> <i>Organisations from Belarus (Region 2) are not eligible</i></p>

# Consortium composition requirements

	At least 4 organisations	From minimum 3 countries
<b>Scenario 1</b>	2 organisations (coordinator+ full partner) + 2 organisations (full partners)	2 EU MSs  + 1 eligible Third country not associated to the Programme
<b>Scenario 2</b>	2 organisations (coordinator+ full partner) + 2 organisations (full partners)	2 Third countries associated to the Programme  + 1 eligible Third country not associated to the Programme
<b>Scenario 3</b>	2 organisations (coordinator+ full partner) + 2 organisations (full partners)	1 EU MS + 1 Third country associated to the Programme  + 1 eligible Third country not associated to the Programme
<b>NOT POSSIBLE</b>	Number of organisations from EU MSs and Third countries associated to the Programme <b>CAN NOT BE HIGHER</b> than number of organisations from eligible Third country not associated to the Programme Example: <b>3</b> organisations from 2 EU MSs + <b>2</b> organisations from 1 Third country not associated to the Programme (not possible)	

**ATTENTION:** Affiliated entities and associated partners are not counted in these above requirements.

# To keep in mind!

## **ATTENTION: WHO CAN BE APPLICANT/COORDINATOR?**

- Any public and private organisation active in the VET field and legally established in an **EU Member State or eligible third country associated to the Programme.**
- Organisations from **third countries not associated to the Programme cannot be coordinators.**

## **NOVELTIES:**

- **Cross-regional projects are not eligible.**
- **“Multiple submissions” are now possible (one organisation can submit more than 1 application)**

# Snapshot of previous calls and running projects



# Selection results 2022 and 2023

	2022	2023
<b>Submitted projects</b>	121	162
<b>Inadmissible projects</b>	4	2
<b>Ineligible projects</b>	23	15
<b>Evaluated projects</b>	93	145
<b>Projects reaching threshold and above (60 points and more)</b>	58	87
<b>Selected/signed contracts</b>	58	60 (but final number in February 2024)

# EU GRANT PER REGION – CB VET



Name of the region (figures in euro)	2022		2023	
	Planned * (26.521.153)	Approved for selected projects (21.321.260)	Planned (27.116.244)	Proposed for selected projects (25.008.993,80)**
Western Balkans (Region 1)	7.701.141	6.265.836	8.028.496	5.467.866
Neighbourhood East (Region 2)	2.484.035	1.184.324	3.779.059	2.334.625
South-Mediterranean countries (Region 3)	4.140.058	4.137.988	4.198.955	4.342.475,80
Sub-Saharan Africa (Region 9)	8.573.369	7.317.646	8.695.335	8.638.378
Latin America (Region 10)	2.070.029	2.113.560	2.099.477	3.910.727
Caribbean (Region 11)	310.504	301.906	314.922	314.922

\*2022: Planned EU grant for Russian Federation was not used for Russian Federation

\*\*Proposed for acceptance (the exercise will be closed by the signature of the contracts by both parties).




## Selection results 2022 and 2023 – per region

Region – Third countries NOT associated to the Programme	call 2022 number of selected projects	call 2023 number of selected projects	Total number of selected projects
Western Balkans	17	14	31
Neighbourhood East	2	7	9
South-Mediterranean countries	11	9	20
Sub-Saharan Africa	19	23	42
Latin America	6	10	16
Caribbean	1	1	2
Cross-regional	2	4	6
<b>Total</b>	<b>58</b>	<b>68</b>	<b>126</b>

# Running projects

- You can see the selected projects in the Funding & Tenders Portal call pages
  - 2022 - [Funding & tenders \(europa.eu\)](https://europa.eu) – Click on ‘Funded project list’ – 58 projects
  - 2023 - [Funding & tenders \(europa.eu\)](https://europa.eu)

 Project details:  
**3D Garment design Training (3DGaT)**

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<b>Project ID:</b>	101092406	<b>Call:</b>	ERASMUS-EDU-2022-OB-VET
<b>Programme:</b>	ERASMUS2027	<b>DG/Agency:</b>	EACEA

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Keywords


Main collaboration partners


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**Abstract**

3DGaT addresses VET initial and continuous training in the garment sector, in Jordan and Palestine. It builds on the recommendations obtained by a previous Erasmus+ Capacity Building project for HEIs, on similar studies in Palestine and it follows the Priorities for Action from ETF for Human Capital Development in both countries. It aims at modernizing the offered VET training by incorporating the principles of 3D Garment Design into the curricula of Initial VET training and also in advancing the knowledge of existing employees in design departments. The project will draw knowledge from the participating HEIs and training providers, which offer courses on 3D Garment design, adapt it to the needs of VET providers and Final Users and transform it into curriculum, profile design and training reform actions for newcomers and for existing employees. It will improve the level of competences, skills and employability potential of VET learners by developing new and innovative VET education programs, by delivering key competences and ICT skills related to 3D garment design. The specific objectives of the projects are to: Establish an innovative lab center for creativity and design "Garment and Fashion Design Center" one in each country, to design and implement comprehensive training programs for students, semi-skilled workers, trainers, stakeholders based on the assessment of needs including study tours for selected participants to an internationally renowned fashion institution, to developing and implement promotional and marketing strategies and materials including a market outlook, and assisting workshops/entrepreneurs to consolidate business linkages with local and international markets. Work is accomplished in 6 work packages, and the consortium consists of HEIs, a Technical College, NPOs and a Technological Centre, specialised in training for the textile and garment sector.


**Organisation:**  
DIMIOURGIKI SKEPSI ANAPTYXIS





PIC: 942801977

[Contact project person](#)



# How to apply?

Call background and tips for preparing a good application

# Call information – Erasmus+ Programme Guide



## Duration

1 or 2 or 3  
years



## Budget

Total EU grant for all  
projects:

**25 250 170 €**

Estimated EU grant  
per project: from

**100.000 € to  
400.000€**

EU grant can cover  
maximum of **80%** of  
a total budget of a  
project



## Where to apply

[Funding and Tenders  
opportunities portal](#)

Call ID: ERASMUS-  
EDU-2024-CB-VET



## Deadline

**29 February at 17:00:00**  
(Brussels time - CET)

*Usually you could expect  
selection results in July-  
August. If selected, contracts  
are signed until November.*

# Financial mechanism – Lump Sum Type II

- Funding rules are set in the [Erasmus+ Programme Guide](#)
- EU grant is maximum 80% of the estimated budget.
  - Maximum EU grant: 400 000 EUR
  - Minimum EU grant: 100 000 EUR
- 20% - Contribution from sources other than the EU grant (own resources, financial contributions from third parties or income generated by the project)

# LUMP SUM - Type of costs, basic documents and rules



1. Programme Guide  
(What are the funding rules? Check the financial conditions)
2. Annotated Model Grant Agreement
3. **EU grant is maximum 80%** of the estimated budget. Maximum EU grant: 400 000 EUR
4. 20% - Contribution from sources other than the EU grant (own resources, financial contributions from third parties or income generated by the project)

A. DIRECT PERSONNEL COSTS	
<b>A1. Employer (for cost of personnel)</b>	
Type 1	With partners agree on 4 common types of staff
Type 2	
Type 3	
Type 4	
Other	
<b>A.2 Natural persons under direct contract</b>	
<b>A.3 Seconded persons</b>	
<b>A.4 SME Owners without salary</b>	
<b>A.5 Volunteers</b>	
B. Subcontracting costs	
C. Purchase costs	
<b>C.1 Travel and subsistence per travel or day</b>	
Travel	
Accommodation	
Subsistence	
<b>C.2 Equipment (please refer to the Depreciation Cost sheet)</b>	
<b>C.3 Other goods, works and services</b>	
Consumables	
Services for Meetings, Seminars	
Services for communication/promotion/dissemination	
Website	
Artistic Fees	
Other (please specify details under worksheet "Comments")	
<b>TOTAL DIRECT COSTS INCLUDING SUBCONTRACTING (A+B+C+D)</b>	
<b>E. Indirect costs 7% (rounded to zero decimals)</b>	
<b>TOTAL COSTS (A+B+C+D+E) -</b>	

5. Use actual costs for all type of costs (estimation)
6. No percentage limits (for costs categories A, B or C)
7. Recommendation: Prepare your total budget with all actual costs and then transfer it to work packages with lump sum system. You will do it with the help (if need be) of calculating an average amounts of actual costs



# What makes a good project?

- **Consortium composition** (including players in VET, world of work, decision makers)
- **Clear needs analysis** (for the region/countries, for your partners, for your participants)
- **Realistic impact** (explaining what will your project change in VET, concise objectives)
- **Concrete outputs and deliverables** (clearly supporting capacity in VET)
- **In line with policy documents and regional priorities** (see Programme Guide)
- **Balanced EU grant** (remember: focus is on third countries **not** associated to Programme)

# Feedback from our monitoring (I)

- Projects which have done an impactful Needs Analysis have a more focused/easier implementation
- Projects which deliver impact for the learners are particularly of interest for Feedback to Policy
- Impactful deliverables (rather quality than quantity)
  - Reporting Periods (RPs) are contractual obligation and do not need deliverable on it
  - Milestones in between month 1 – 18 and 20 – 36, to accomplish the RPs

## Feedback from our monitoring (II)

- Communication/Dissemination/stakeholder engagement starts as of day one: cover it in the proposal and 2-3 deliverables accompanying the implementation.
- Partner constellations: Big consortia are more difficult to manage; those consortia which manage to establish already at proposal-stage a thorough and detailed collaboration have it easier in the implementation.

# How to find coordinator/partner



# Finding coordinator/partner – Try different ways

1.  
If you already have contacts with VET providers in EU or third countries associated to the Erasmus+ Programme, get in touch with them **to check if they plan to apply** under this action.
2.  
Contact **European networks** of VET Providers (e.g. EVTA, EVBB, EfVET, EUproVET) and networks that represent higher education institutions also active in the field of VET (e.g. EURASHE, EUCEN).
3.  
Organization active in **lifelong guidance, counselling, learning mobility and career management** contact the European network [Euroguidance](#).
4.  
**Involve other organizations from your country** – make your project stronger.
5.  
Involve other organizations from **other countries of the same region** – it might be they have contacts to organizations from EU/third countries associated to the programme.



# Finding coordinator/partner – Try different ways

6.  
Erasmus+ VET-related projects (2014-2020) on the [Erasmus+ Project Results Platform](#). Please use the 'advanced search', selecting Erasmus+ Programme and within the different actions please focus on vocational education and training.
  
7.  
Use the section "*Partner search announcements*" - <https://ec.europa.eu/info/funding-tenders/opportunities/portal/screen/how-to-participate/partner-search> - in the [Funding & Tenders Opportunities Portal](#) (FTOP)
  
8.  
**Contact VET experts from you country** you know – it might be they help you to find a coordinator/partner.
  
9.  
**CEDEFOP – European Centre for Development of VET** <https://www.cedefop.europa.eu/en> , **REFERNET** – is a network of institutions. It provide information on national vocational education and training (VET) systems and policies in the EU Member States, Iceland and Norway.  
<https://www.cedefop.europa.eu/en/networks/refernet/national-partners>



# Finding coordinator/partner – Try different ways

10.

[EPALE \(Electronic Platform for Adult Learning in Europe\)](#) platform and/or you could register to the [Community of European VET practitioners](#).

11.

The [Katapult Network](#) includes a network and matchmaking tool to build relationships with new partners. The direct link to the matchmaking tool is [here](#). [How does it work?](#)

12.

If you are a member of the European Training Foundation (ETF) Open Space, you may look for partners [there](#). In particular, you may contact the [Network run by the European Training Foundation \(ETF\)](#) that includes numerous VET centers in Europe and ETF partner countries as well as the [ETF Quality Assurance forum](#) that involves more than 20 countries. In this context, you may consult the [ETF regions and countries](#).

13.

Contact **National Erasmus+ Office** (see the list [here](#)), which may have received requests for cooperation from potential CB VET applicants.

# Useful tips



- ✓ **Be coherent:** avoid contradictions and “cut and paste” style applications
- ✓ **Be concrete:** use examples, justify your claims, provide evidence
- ✓ **Be clear:** read the questions carefully, provide information in the correct order as indicated in the form
- ✓ **Be explicit:** take nothing for granted; don't assume that experts have prior knowledge; avoid abbreviations or explain them
- ✓ **Be realistic:** the application is the basis of your project to be; it is also the cornerstone of the commitment you will sign
- ✓ **Remain focused:** concentrate exclusively on what is asked of you
- ✓ **Eligibility:** make sure you have followed all instructions and that the proposal meets all mandatory requirements
- ✓ **Keep it simple:** use short sentences, vary the length if you wish to make it more interesting but keep it simple and focused



# Key Resources

- [Erasmus+ Programme Guide](#) – Call information and requirements
- [Funding & Tender Opportunities Portal](#) – To Apply, see running projects, finding partners...
- [EACEA Website](#) – Recordings of [info sessions](#) (**ATTENTION: this event was for the call 2023, it is only for inspiration as there could be small changes between the calls 2023 and 2024**)



Contact us! [EACEA-EPLUS-CBVET@ec.europa.eu](mailto:EACEA-EPLUS-CBVET@ec.europa.eu)

# Thank you



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